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### 1 Dynamic variables

 David R. Hanson, Todd A. Proebsting  
May 2001

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Additional Information: [full citation](#), [abst](#)

Most programming languages use static scope rules for associating uses of identifiers with their scopes efficiently. Some popular languages—Perl, Tel, TeX, and Postscript—offer dynamic scope, because they do not have static scopes. Programmers must simulate dynamic scope to implement this kind of usage in statical

### 2 Using aspectC to improve the modularity of path-specific customization in operating system

 Yvonne Coady, Gregor Kiczales, Mike Feeley, Greg Smolyn  
September 2001

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Layered architecture in operating system code is often compromised by execution path-specific customizations. Path-specific customizations are difficult to modularize in a layered architecture because they involve slices through the layers. An initial experiment using an aspect-oriented programming language

**Keywords:** aspect-oriented programming, operating system design, software modularity

### 3 Implicit context: easing software evolution and reuse

 Robert J. Walker, Gail C. Murphy  
November 2000

**ACM SIGSOFT Software Engineering Notes , Proceedings of the 8th ACM SIGSOFT twenty-first century applications SIGSOFT '00/FSE-8, Volume 25 Issue 6**

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Software systems should consist of simple, conceptually clean software components interacting with each other. However, they end up interacting for reasons unrelated to the functionality they provide. We refer to knowledge about one component as extraneous embedded knowledge (EEK). EK creeps into a system in many forms

**Keywords:** EK, call history, contextual dispatch, extraneous embedded knowledge, flexibility,

### 4 Parsing and evaluation of APL with operators